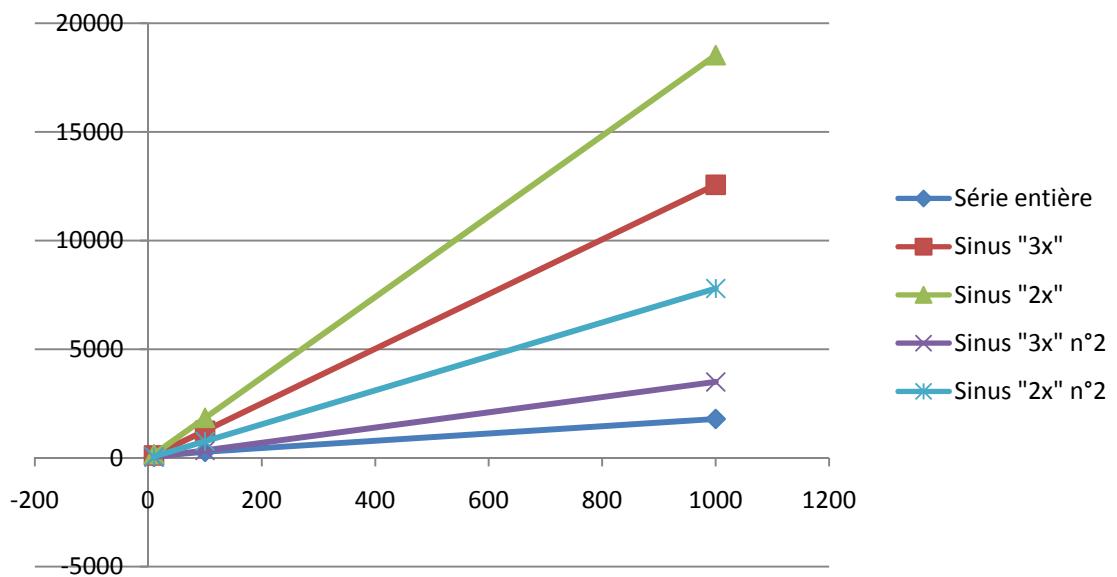
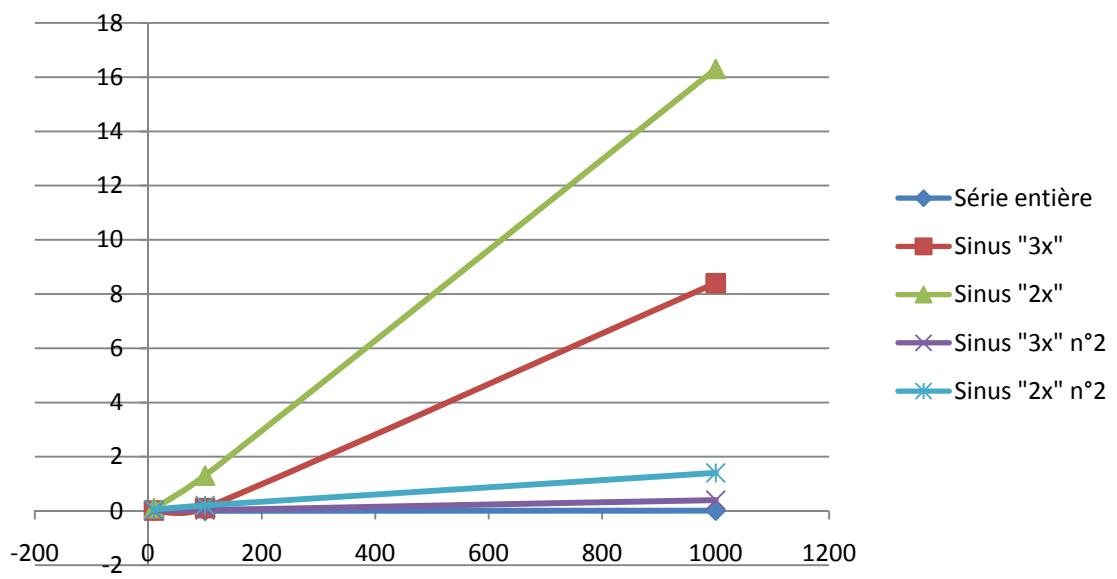


Nombre d'opérations en fonction de la précision



Temps de calcul en fonction de la précision



Sinus "3x":

```
> rang:=proc(x,eps)
local n:
n:=evalf((3*ln(x)-ln(6)-ln(eps))/(3*ln(3)-ln(4.7))):
n:=ceil(n):
end:

> sinus3_aux := proc (x,alpha)
local n,b,a:
b:=evalf(alpha):
if x <= b then RETURN(x):
else
a:=sinus3_aux (x/3,alpha):
RETURN(evalf(-4*a^3+3*a)):
fi
end:

sinus3:=proc(x,eps)
local n:
n:=rang(x,eps):
RETURN(sinus3_aux(x,x/3^n)):
end:
```

Sinus "3x" n°2:

```
> rang:=proc(x,eps)

local n:
n:=evalf((5*ln(x)-ln(120)-ln(eps))/(5*ln(3)-ln(4.7))):
n:=ceil(n):
end:

> sinus3_aux := proc (x,alpha)
local n,b,a:
b:=evalf(alpha):
if x <= b then RETURN(x-x^3/6):
else
a:=sinus3_aux (x/3,alpha):
RETURN(evalf(-4*a^3+3*a)):
fi
end:

sinus3:=proc(x,eps)
local n:
n:=rang(x,eps):
RETURN(sinus3_aux(x,x/3^n)):
end:
```

Sinus "2x":

```
> rang:=proc(x,eps)
local n:
n:=evalf((3*ln(x)-ln(eps)-ln(6))/(3*ln(2)-ln(9/4))):
n:=ceil(n):
end:

> sinus2_aux := proc (x,alpha)
local n,b,a:
b:=evalf(alpha):
if x <= b then RETURN(x):
else
a:= sinus2_aux (x/2,alpha):
RETURN(evalf(2*a*sqrt(1-a*a))):
fi
end:

sinus2:=proc(x,eps)
local n:
n:=rang(x,eps):
RETURN(sinus2_aux(x,x/2^n)):
end:
```

Sinus "2x" n°2:

```
> rang:=proc(x,eps)

local n:
n:=evalf((3*ln(x)-ln(eps)-ln(120))/(5*ln(2)-ln(9/4))):
n:=ceil(n):
end:

> sinus2_aux := proc (x,alpha)
local n,b,a:
b:=evalf(alpha):
if x <= b then RETURN(x-x^3/6):
else
a:= sinus2_aux (x/2,alpha):
RETURN(evalf(2*a*sqrt(1-a*a))):
fi
end:

sinus2:=proc(x,eps)
local n:
n:=rang(x,eps):
RETURN(sinus2_aux(x,x/2^n)):
end:
```

Logarithme népérien:

```
> rel_fonct_ln := proc(x,eps)
local k,a:
if evalf(x) < 1 then RETURN(-1*rel_fonct_ln(1/x,eps)) fi:
if evalf(x-1) <= evalf(eps) then
RETURN(evalf(x-1)):
else
a:=rel_fonct_ln(sqrt(x),eps):
RETURN(2*a):
fi:
end:
```

Série entière du sinus:

```
> rang:=proc(x,eps)
local n,S,A,B:
S:=evalf(ln(eps)):
n:=0:
A:=x:
B:=A:
while (S < B) do
n:=n+1:
S:=S+evalf(ln(2*n+1)+ln(2*n+2)):
B:=A*(2*n+1):
od:
n:
end:

> calcul_se:=proc(x,eps)
local k,S,n:
S:=0:
n:=rang(0.8,eps):
for k from n to 1 by -1 do
S:=(x^2/(2*k*(2*k+1)))*(x-S):
od:
S:=x-S:
evalf(S):
end:
```

Algorithme du Cordic :

```
> cordic:=proc(a)
local angle,x,y,z,r,i,b:
angle:=NULL:
angle:={.785398163,.099668652,.009999667,.001,.0001,10^(-5),10^(-6),10^(-7),10^(-8)}:
b:=a:
x:=1:
y:=0:
r:=1:
for i from 0 to 8 do
while (b>=angle[i+1]) do
z:=x-y/10^i:
y:=y+x/10^i:
x:=z:
r:=r*sqrt(1+10^(-2*i)):
b:=b-angle[i+1]:
od:
od:
{evalf(x/r),evalf(y/r)}:
end:
```

Série entière de l'exponentielle:

```
> rang:=proc(x,eps)

local n,S,A:
A:=evalf(ln(eps)):
n:=1:
S:=evalf(n*ln(x)-sum(ln(k),k=1..n)):
while (S > A) do
  n:=n+1:
  S:=evalf(n*ln(x)-sum(ln(k),k=1..n)):
od:
n:
end:

> calcul_se:=proc(x,eps)
local n,k,S:
S:=0:
n:=rang(x,eps):
for k from n to 1 by -1 do
  S:=x/k*(S+1):
od:
S:=S+1:
evalf(S):
end:
```

Série entière du logarithme népérien:

```
> ln2:=proc(n)

local i,S,U:
S:=0:
U:=1/2:
for i from 1 to n do
  S:=S+U/i:
  U:=U/2:
od:
RETURN(evalf(S)):
end:

> se_ln:=proc(x)
local i,S,U:
S:=0:
U:=x:
for i from 1 to 3306 do
  S:=S+U/i:
  U:=-U*x:
od:
RETURN(evalf(S)):
end:

> ln_2:=proc(ln2,x)
local U:
U:=evalf(x):
if (U>3/2) then
  RETURN(ln_2(ln2,U/2) + ln2):
else
  if (U<1/2) then
    RETURN(-ln_2(ln2,1/U)):
  else
    RETURN(se_ln(U-1)):
  fi:
fi:
end:
```